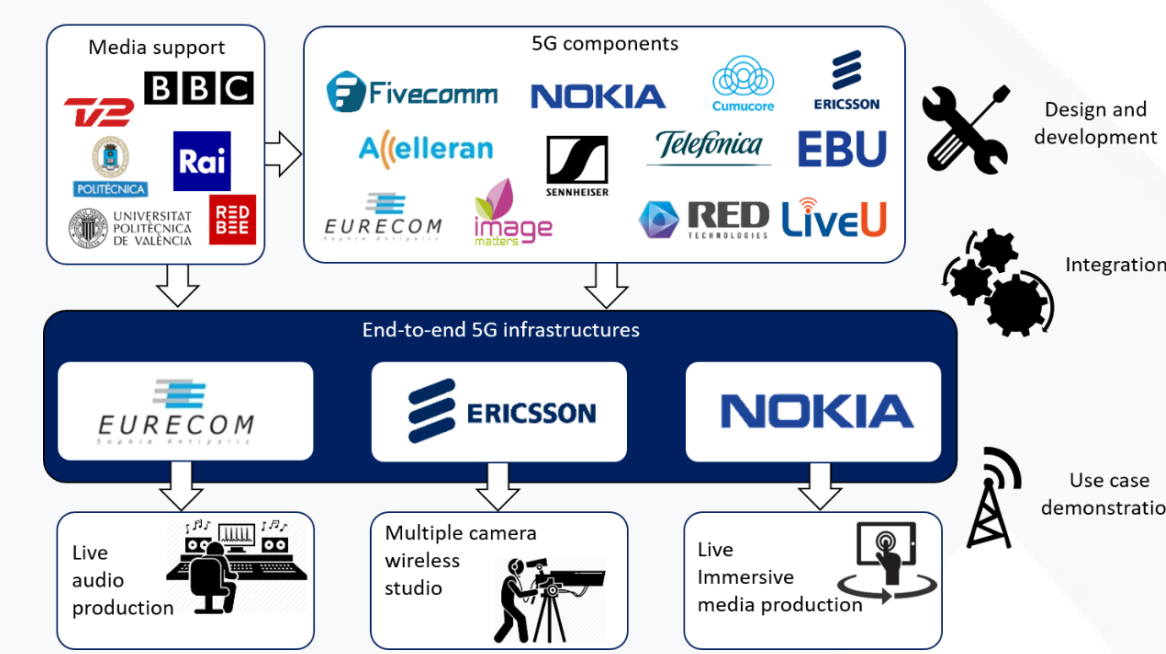


# 5G key technology enablers for emerging media content production services

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5G-RECORDS is a European H2020 project that aims to explore the opportunities that new 5G technology bring to the professional audio-visual (AV) content production sector. It targets the integration and validation of 5G components as part of an overall architecture representing a subset of 5G network functions within 3 use cases.

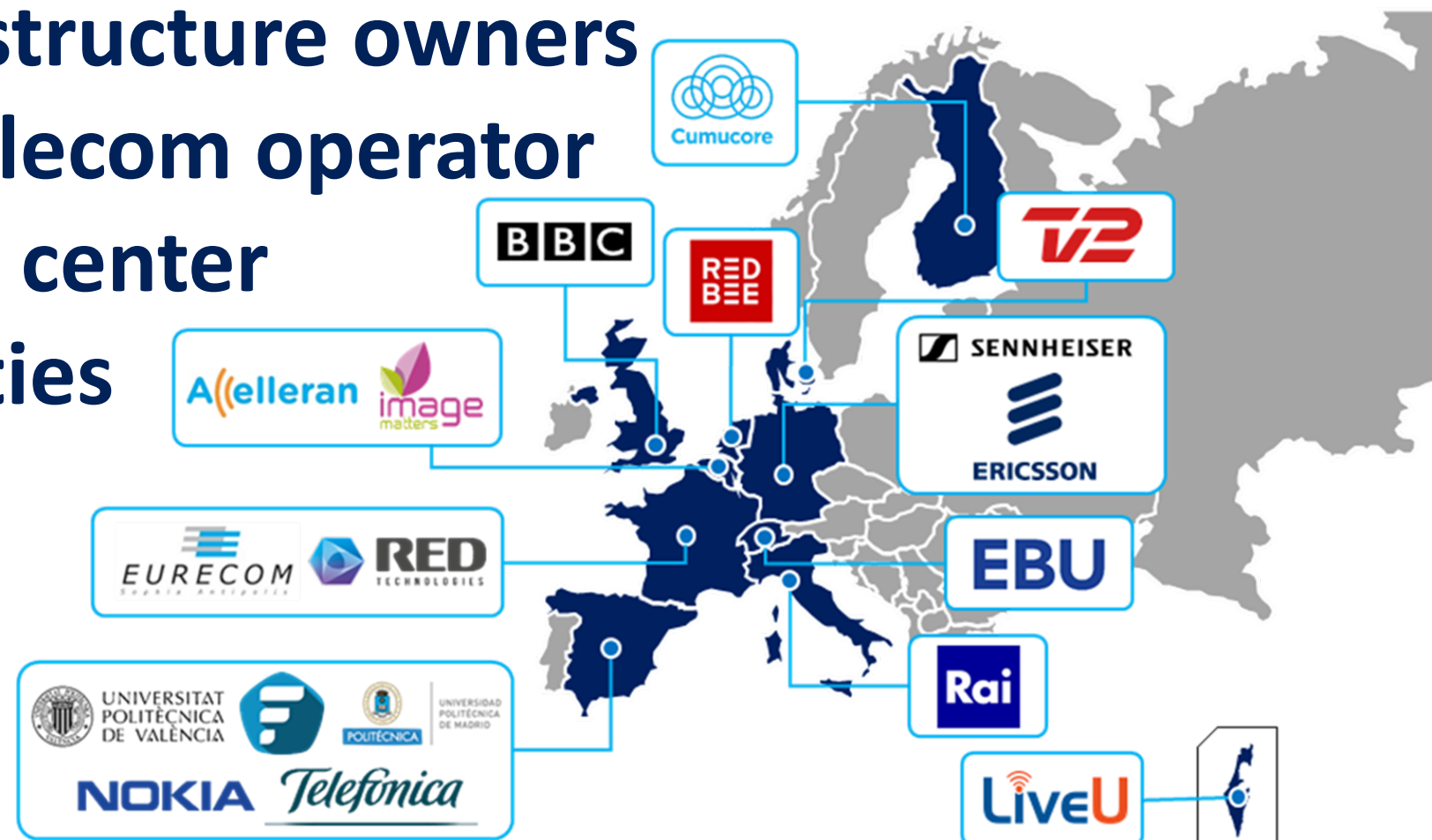


## Objectives:

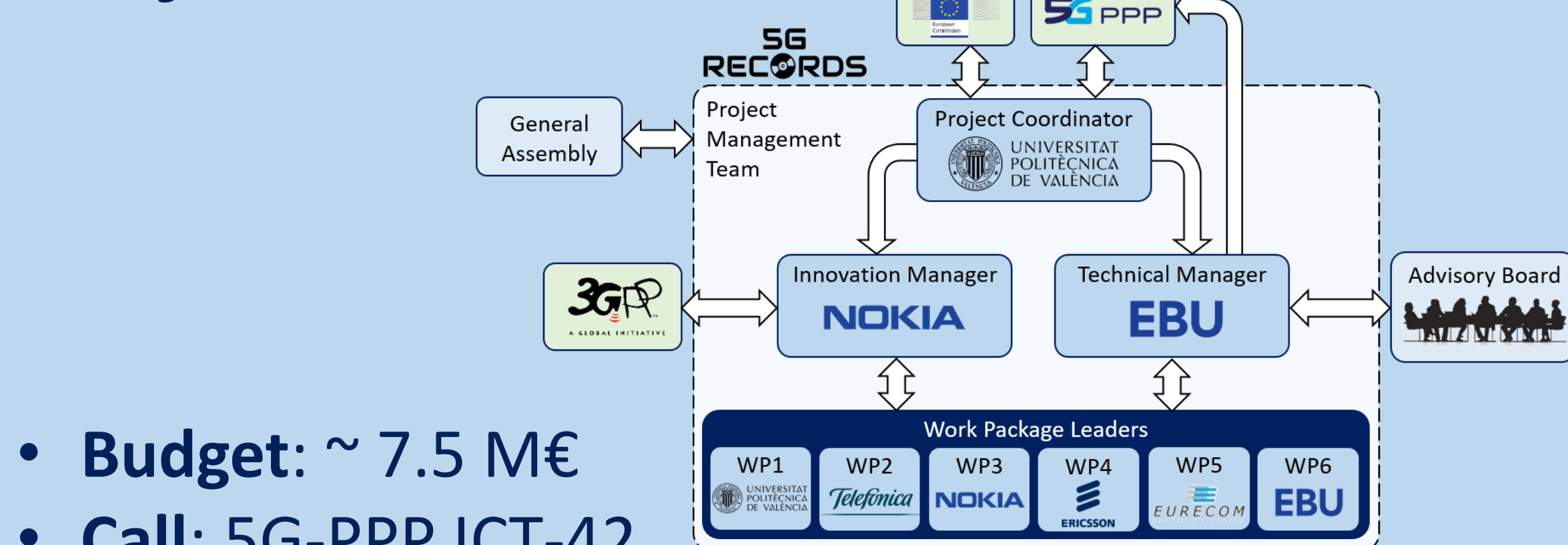
- ✓ To design and develop 5G components for professional content production.
- ✓ To integrate them into end-to-end 5G infrastructures.
- ✓ To validate the 5G components in the context of real production use cases.
- ✓ To demonstrate the potential value for the content production sector.
- ✓ To maximize the impact of project results and influence standardization and regulatory bodies through test-beds, demonstrations and technical solutions.

## Consortium:

- Four major European public broadcasters
- Two leading media technology companies
- Four 5G core technologies experts
- Two 5G infrastructure owners
- One major telecom operator
- One research center
- Two universities

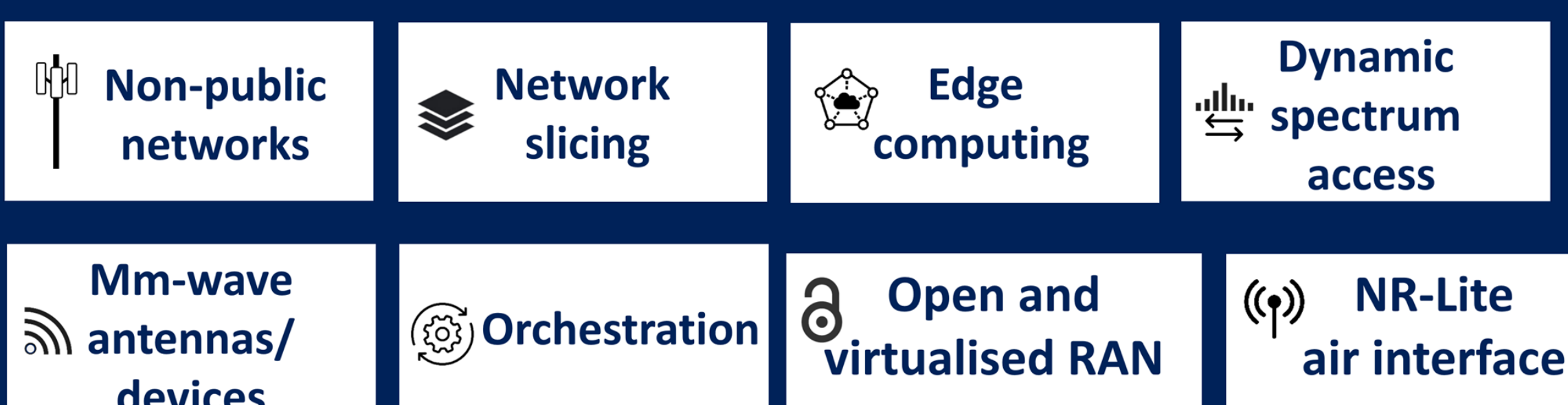


## Project information:



- Budget: ~ 7.5 M€
- Call: 5G-PPP ICT-42
- Grant agreement no.: 957102
- Duration: 24 months (Sept.2020 – Aug. 2022)
- Website: <https://www.5g-records.eu/>
- Contact: [5G-RECORDS-Contact@5g-ppp.eu](mailto:5G-RECORDS-Contact@5g-ppp.eu)

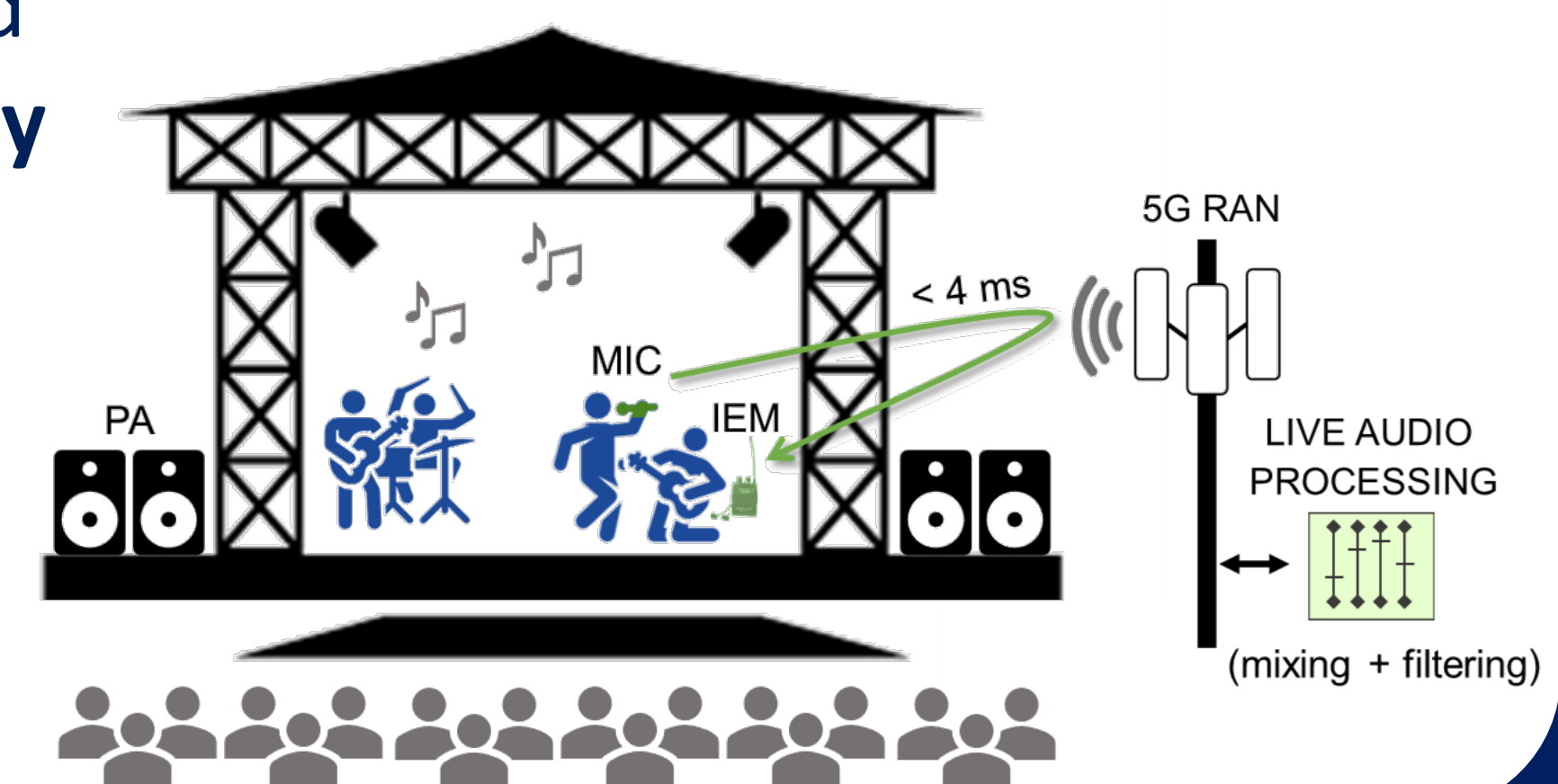
## 5G Technology Enablers



**Use cases:** The integration of the use cases into the 5G ecosystem demands processing audio and/or video data sources with stringent requirements for KPIs such as data rate, latency, synchronicity, availability, and reliability.

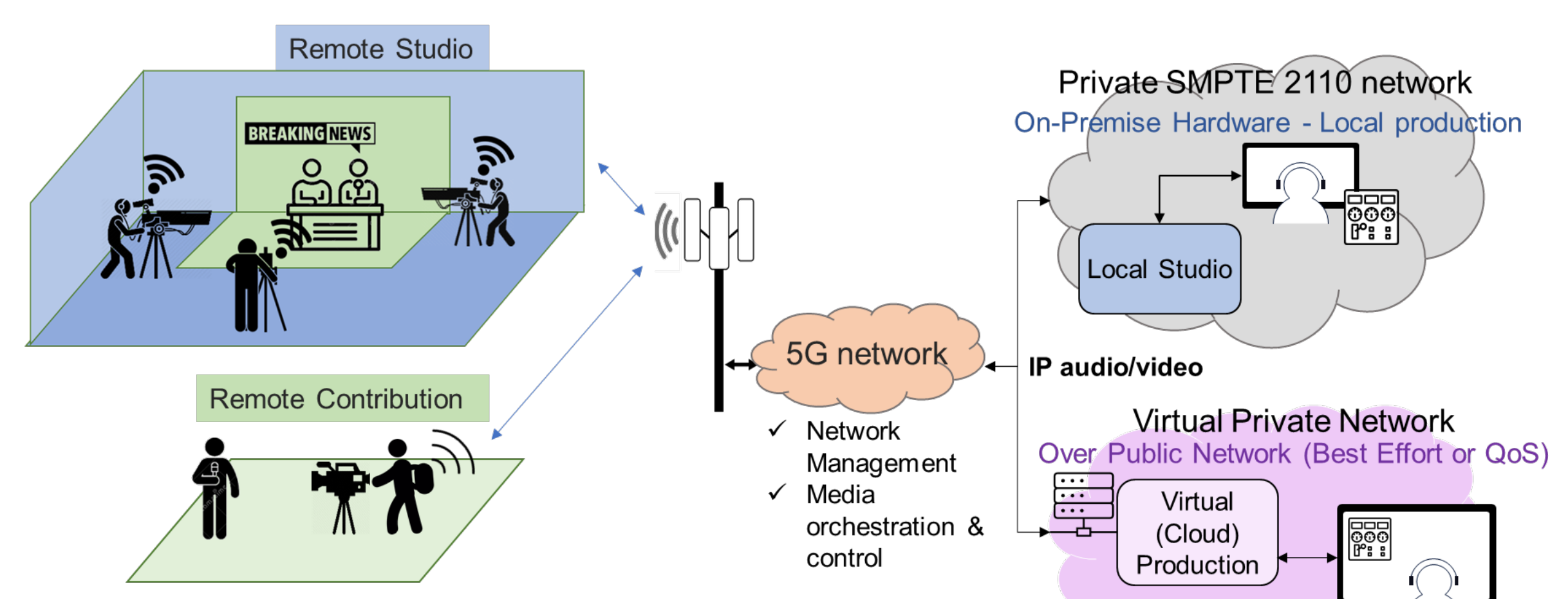
### Live audio production

This use case aims to implement a **local 5G wireless high-quality ultra-reliable and low-latency audio production network** by deploying a 5G URLLC standalone Non-Public Network. **Latency, reliability, synchronicity and spectral efficiency** are the main challenges. UC1 will focus on an AV production Scenario.



### Multiple camera wireless studio

This use case is based around **multi-camera audio and video production** in a professional environment. It aims to create a **fully IP production system** connected to NPNs. Transport of media streams, equipment management and development, and **synchronization** are the main challenges.



### Live immersive media production

This use case considers a **real-time, end-to-end, Free ViewPoint View (FVV)** system aiming to cover multitudinary events on theaters or stadium-like venues. Captured video is contributed via 5G, then processed and delivered via mmWave to on-site attendees.

