



# 5G RECORDS

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## *5G for Live Audio Production*

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Sennheiser

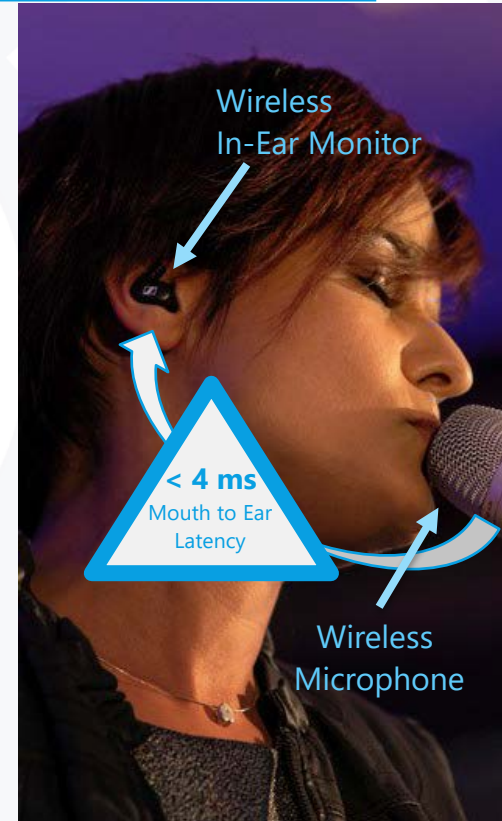
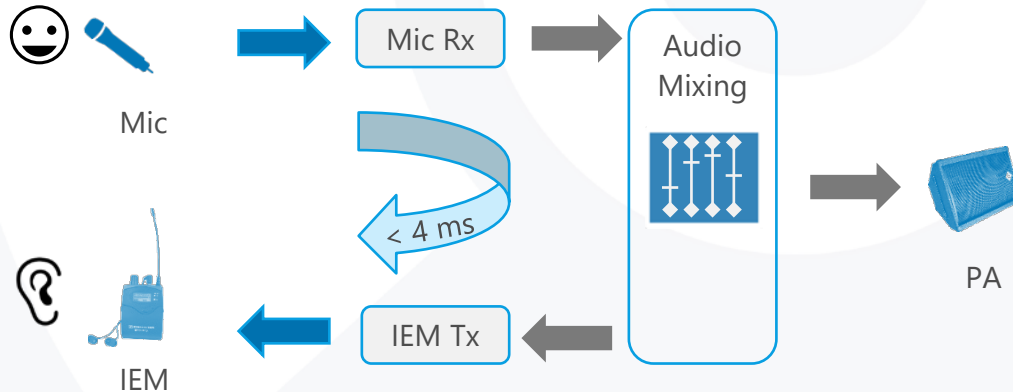
# Live Audio Production



Live on-stage  
URLLC  
SNPN  
Remote production

# Use Case Requirements

- The **wireless mouth to ear latency**
  - Artist is source and sink of audio!
  - Sound is also traveling directly via the bone and body, and indirectly via room reflections (isolating headphones required)
  - **Jitter-free turn-around streaming latency < 4 ms on application layer**
  - **Network latency < 1ms**



# Use Case Requirements



Reliability  
99,9999%



Synchronicity  
< 500 ns



X hrs  
Power  
Consumption  
> 6 hrs



Spectral  
Efficiency  
200 KHz/audio link

# 5G RECORDS Goals



## Goal

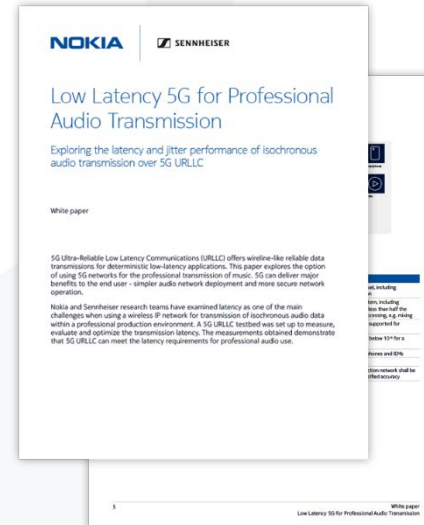
- Research the feasibility of utilizing 5G as technology for wireless ultra-low latency audio devices

<https://www.bell-labs.com/institute/white-papers/low-latency-5g-professional-audio-transmission/>

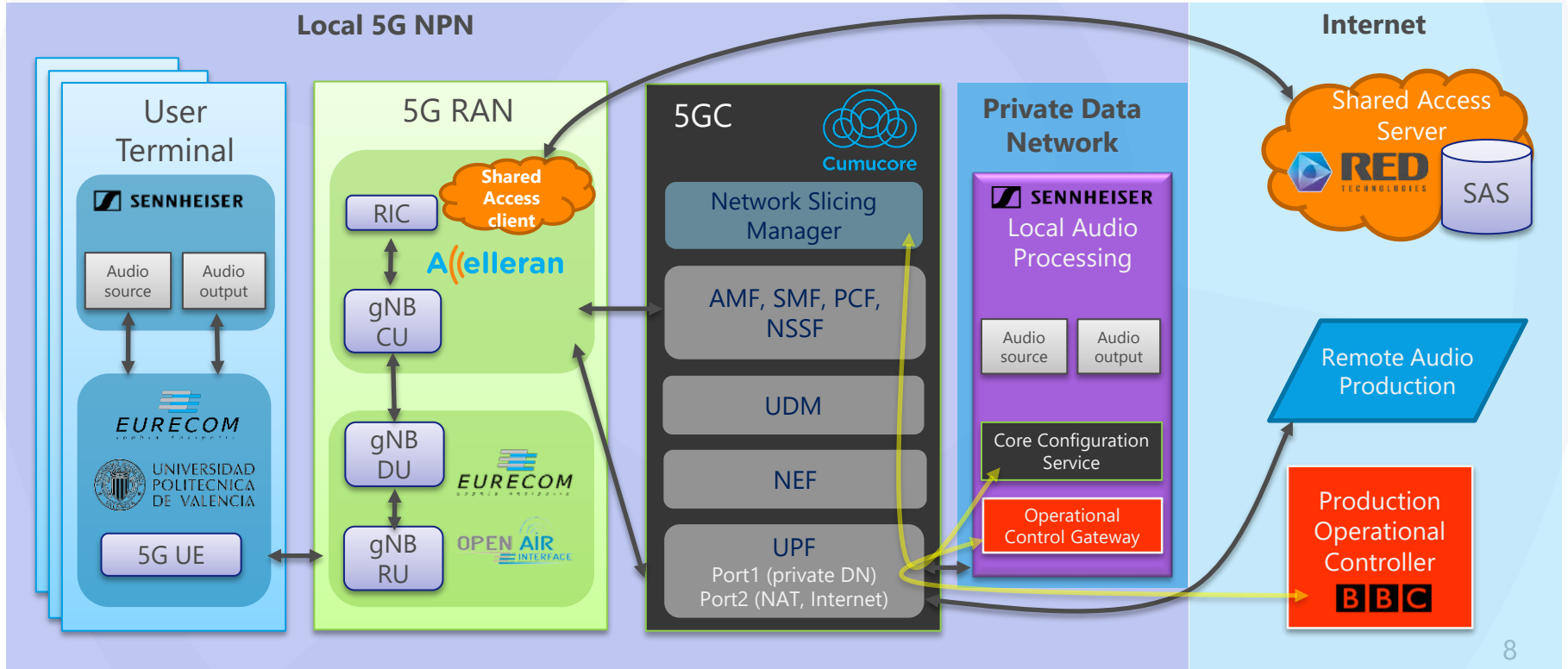


## Focus

- Latency in multi-devices setups (< 10)
- Synchronisation



# High Level Architecture







[www.5g-records.eu](http://www.5g-records.eu)



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**5G  
RECORDS**



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Thanks for your attention!  
Any questions?